Ozaukee Livestock Association Nov 18, 2019 Ozaukee County Fairgrounds

7pm Call to Order Pledges with flags

Business Meeting Introduction of Board Members, Species Reps, Youth Reps

Secretary Report - emailed to members

Motion to accept the secretary report:

- Seconded by Bob S
- Approved as read Josh R

Treasurer Report -

Beginning Balance

Checking: \$65,679.38 Savings: \$2009.06

Ending Balance

Checking: \$25,026.84 Savings: \$2009.22

Motion to accept the treasurer's report: Seconded by Timothy R Approved as read Hannah R

2019-2020 Handbook Changes

*** Handbooks will be mailed to each family within the next few weeks.

Species Reports

Beef - Steve Rathke (for Aaron Rathke)

*Beef weigh-ins --- 4-6 pm on Wednesday at fair - CHANGE from last year

Weigh In - January 4th (8 am) - all animals must be ID'ed (tagged for the sale) --

Bad weather --- date is January 11th

3 Categories of Beef

- 1.Dairy Beef all dairy breed animal (only crossed with dairy animals) (1600#)
- 2.Cross Bred -- Any animal not dairy beef --- considered Beef (1450#)
- 3. Any other Breed-- 100% purebred (1450#)

Weigh in Schedule --- A Sign Up Genius to come 8 am - Melichar Farm 3990 Willow Lane 12 NOON - Rychtik Farm (Jay Road only)

3 PM - Boehlke Farm

***Halter Broke and Break to Lead for weigh in

Sheep - Bob & Mari Schmidt

Shear Sheep - Dec 7-8 UW Sheep Farm -- to learn how to shear sheep - see Bob for more information.

Swine - Jim Hoerchner

March 16th YQCA April 4th - pig identification pick up.

Business Meeting Adjournment

Motion: Tayten P Seconded: Jayson H

Educational Program (Subject to Change)

Sheep -Sheep breeds (Josh R)
Swine - PEV, rope test, vote for terminal vs
nonterminal show

Beef - Characteristics of a quality animal, how to break to tie, break to lead, break to walk and other training information.

Announcements:

- Board & Education Committee Meeting December 16th at
 7pm at the Administration Center auditorium
- Association Meeting 7 pm Monday, January 20, 2020 at the Ozaukee County Fairgrounds